Boundaries/constraints

* In the real game of monopoly you can play with up to 8 players, in my game there will only be two players.
* In the real game of monopoly you are able to negotiate between other player to buy their properties and make trades, in my game you will not be able to do this.
* In the real game of monopoly there would be auction for properties between the players if the player which landed on the property decided not to buy it, my game will not have this function.